

Using HTML5 and JavaScript to create the next generation
of Facebook game and social media apps



Beginning
**Facebook Game
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Wayne Graham

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Beginning iOS 5 Games Development Lucas Jordan, 2012-01-02 Game apps on iPhone and now iPad remain one of the most popular type of apps in the Apple iTunes App Store. Does Angry Birds ring a bell? What you were once able to do just for the iPhone and iPod touch is now possible for the popular iPad using the new iOS 5 SDK. Beginning iOS 5 Games Development provides a clear path for you to create games using the iOS 5 SDK platform for the iPad, iPhone and iPad touch. You'll learn how to use classes to create game apps including graphics and animations. The latest version of Xcode will be used in parts of the book to guide you along the way of building your apps. Other topics include iOS 5 game apps development with the newest iOS Game Center update, persisting user data and designing a compelling user experience. After reading this book you'll come away with the skills and techniques for building a game app top to bottom that could perhaps even be sold on the Apple iTunes App Store.

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Corona SDK Mobile Game Development: Beginner's Guide - Second Edition Michelle M. Fernandez,2015-03-31 This book is for anyone who wants to have a go at creating commercially successfully games for Android and iOS You don't need game development or programming experience **Holistic Mobile Game Development with Unity** Penny de Byl,2014-07-11 Holistic Mobile Game Development with Unity An All In One Guide to Implementing Mechanics Art Design and Programming for iOS and Android Games Master mobile game design and development in this all in one guide to creating iOS and Android games in the cutting edge game engine Unity By using Penny de Byl's holistic method you will learn about the principles of art design and code and gain multidisciplinary skills needed to succeed in the independent mobile games industry In addition hands on exercises will help you throughout the process from design to publication in the Apple App Store and Google Play Store Over 70 practical step by step exercises recreating the game mechanics of contemporary mobile games including Angry Birds Temple Run Year Walk Minecraft Curiosity Cube Fruit Ninja and more

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Beginning iOS Social Games Kyle Richter, 2014-01-21 It's certainly fun to build games that run on your iPhone and iPad But wouldn't it be more fun to create games that allow you to play with other gamers in your social network There's a whole lot more things you can do Most of the top best selling games around the world like World of Warcraft let you play with others online and share your experiences with your friends

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