

```
void* item_name = item->Attribute( "name" );  
boost::string type = item->Attribute( "type" );  
  
if ( type == "sprite" )  
{  
    std::string item_name = item->Attribute( "name" );  
    std::string spritename = item->Attribute( "spritename" );  
    float x = boost::lexical_cast<float>( item->Attribute( "x" ) );  
    float y = boost::lexical_cast<float>( item->Attribute( "y" ) );  
    float offset = boost::lexical_cast<float>( item->Attribute( "offset" ) );  
  
    spriteDescList::iterator sp = sprite_descs.begin();  
    while ( sp != sprite_descs.end(); ++sp )  
        if ( sp->name_ == spritename )  
            break;  
  
    if ( sp == sprite_descs.end() )  
        return false;  
}
```

Beginning JavaScript Syntax

Understanding Syntactical Rules
and Structures for Better JavaScript
Programming

Sonu Kapoor

Apress®

Beginning Javascript Beginning Javascript

G Orfield



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Beginning JavaScript with DOM Scripting and Ajax Christian Heilmann, 2006-11-24 JavaScript is one of the most important technologies on the web It provides the means to add dynamic functionality to your web pages and serves as the backbone of Ajax style web development *Beginning JavaScript with DOM Scripting and Ajax* is an essential guide for modern JavaScript programming it s practical but comprehensive It covers everything you need to know to get up to speed with JavaScript development and add dynamic enhancements to web pages and program Ajax style applications Experienced web developer Christian Heilmann begins gently by giving you an overview of JavaScriptits syntax good coding practices and the principles of DOM scripting

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Beginning JavaScript and CSS Development with jQuery Richard York, 2011-02-09 This book covers the jQuery JavaScript framework and the jQuery UI JavaScript framework to get more results faster out of JavaScript programming The author covers each method exposed by jQuery's API which contains methods to resolve common redundant tasks in less code You will also learn how jQuery eliminates certain cross browser cross platform development headaches like the event model In addition to giving you the ability to simulate events this book also helps simplify your work with events by reducing the amount of code that you need to write to attach events

Beginning HTML with CSS and XHTML Craig Cook, David Schultz, 2007-10-18 If you want to get into developing web sites the most important thing you need is a solid understanding of Hypertext Markup Language or HTML the language that the majority of web site content is written in Beginning HTML with CSS and XHTML Modern Guide and Reference incorporates practical examples that will show you how to structure your data correctly using XHTML along with styling and layout basics using Cascading Style Sheets CSS You'll also learn how to add dynamic behavior to your data using the JavaScript™ language This book is forward thinking because all the featured code and techniques are standards compliant and demonstrate best practices so you won't waste time on outdated bad techniques Your web pages will work properly in most web browsers and be accessible to web users with disabilities easily locatable with popular search engines and compact in file size Even if you already know HTML and CSS basics this book will still be useful to you It features comprehensive reference tables at the back so you can look up all of the troublesome attributes codes and properties quickly and easily Bruce Lawson and Gez Lemon acted as technical reviewers of Beginning HTML with CSS and XHTML Bruce and Gez are

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