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Angularjs Ui Development

**Tamir Dresher, Amir Zuker, Shay
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Angularjs Ui Development Amit Gharat, Matthias Nehlsen, 2014-10-24 This book is for anyone who is interested in solving UI problems with AngularJS Working knowledge of JavaScript HTML and CSS is assumed **Material Design Implementation with AngularJS** V. Keerti Kotaru, 2016-08-25 Build high quality web and mobile user interfaces UI that are interactive fluid and provide a consistent experience across devices from desktops to tablets to smartphones Use a Material Design approach to position elements and create animations along with principles of the sophisticated AngularJS JavaScript framework Take advantage of Angular Material a UI component framework that works out of the box to design web pages that adapt to various screen sizes and adhere to Material Design specifications What You Will Learn Develop a UI that adheres to Material Design principles using Angular Material a UI component framework Use various Angular Material elements directives and services in conjunction with CSS3 Flexbox for layout management Use best practice design techniques to develop a responsive UI to fit multiple devices and screen sizes from desktop to tablet to mobile phone Develop web apps for both mobile and desktop form factors and screen sizes using HTML CSS and JavaScript Who This Book Is For Web and mobile app developers with a basic understanding of JavaScript HTML and CSS **Mastering AngularJS UI Development** Leon Revill, 2015 Developing powerful interactive modern web applications is a complex endeavor Enter AngularJS the framework par excellence which has clearly emerged the winning solution due to its simplicity and extensive range of features including Two Way Data Binding and Directives These features enable a developer to write flexible and testable front end code and ultimately to build efficient photogenic web applications Firstly you will start out with a skeleton application and apply best practices for creating controllers and implementing services Then you will learn how to connect the application to an API and add various features to it such as search tracking and rating functionalities You will also learn how to persist data with local storage Here we move on to beautifying your app by creating various components and reusing them with the help of directives You ll build attractive forms to validate your users and make your app secure After that you will learn different ways to troubleshoot issues with routes two way bindings animations and isolated scopes With best practices engrained throughout and many advanced concepts explained after this course you will be able to build better fantastic looking AngularJS applications Resource description page **Learning AngularJS Animations** Richard Keller, 2014-10-31 If you are a developer who is new to AngularJS or is experienced with the AngularJS framework this book is intended for you If you want to provide a better user experience on your web app this book is also for you **Angular UI Development with PrimeNG** Sudheer Jonna, Oleg Varaksin, 2017-07-27 Unleash the power of PrimeNG components to design compelling user interface for your Angular applications About This Book Detailed insights into PrimeNG concepts components and features with examples to help you make excellent User Interfaces for Angular web apps Get familiar with themes layouts and customization in real world applications Develop Angular applications rapidly using advance tools and

standards with best practices Who This Book Is For This book is for everybody who would like to learn or create modern Angular based single page applications using PrimeNG component library This book is a good choice for beginners to advanced users who are serious to learn modern Angular applications The prerequisites for this book are some basic knowledge on the Angular 2 version with TypeScript and CSS skills What You Will Learn Setup PrimeNG projects with SystemJS Webpack and Angular CLI Use theming concepts and layouts with grid systems and Bootstrap Work with enhanced input select button and panel components Apply countless DataTable features sorting filtering grouping and templating Meet data iteration components DataList DataGrid Tree and so on Build endless menu variations SlideMenu TieredMenu MegaMenu and so on Visualize your data representations with PrimeNG charts and GMap components Adopt best practices such as state management with ngrx store Write unit and end to end tests with Jasmine Karma and Protractor In Detail PrimeNG is a leading UI component library for Angular applications with 80 rich UI components PrimeNG was a huge success in the Angular world and very quickly It is a rapidly evolving library that is aligned with the last Angular release In comparison with competitors PrimeNG was created with enterprise applications in mind This book provides a head start to help readers develop real world single page applications using the popular development stack This book consists of 10 chapters and starts with a short introduction to single page applications TypeScript and Angular fundamentals are important first steps for subsequent PrimeNG topics Later we discuss how to set up and configure a PrimeNG application in different ways as a kick start Once the environment is ready then it is time to learn PrimeNG development starting from theming concepts and responsive layouts Readers will learn enhanced input select button components followed by the various panels data iteration overlays messages and menu components The validation of form elements will be covered too An extra chapter demonstrates how to create map and chart components for real world applications Apart from built in UI components and their features the readers will learn how to customize components to meet their requirements Miscellaneous use cases are discussed in a separate chapter including file uploading drag and drop blocking page pieces during AJAX calls CRUD sample implementations and more This chapter goes beyond common topics implements a custom component and discusses a popular state management with ngrx store The final chapter describes unit and end to end testing To make sure Angular and PrimeNG development are flawless we explain full fledged testing frameworks with systematic examples Tips for speeding up unit testing and debugging Angular applications end this book The book is also focused on how to avoid some common pitfalls and shows best practices with tips and tricks for efficient Angular and PrimeNG development At the end of this book the readers will know the ins and outs of how to use PrimeNG in Angular applications and will be ready to create real world Angular applications using rich PrimeNG components Style and approach Step by step practical approach

Human-Centered and Error-Resilient Systems Development Cristian Bogdan, Jan Gulliksen, Stefan Sauer, Peter Forbrig, Marco Winckler, Chris Johnson, Philippe Palanque, Regina Bernhaupt, Filip Kis, 2016-08-22 This book constitutes the

refereed proceedings of the IFIP WG 13.2-13.5 Joint Working Conferences 6th International Conference on Human Centered Software Engineering HCSE 2016 and 8th International Conference on Human Error Safety and System Development HESSD 2016 held in Stockholm Sweden in August 2016 The 11 full papers and 14 short papers presented were carefully reviewed and selected from 32 submissions The papers cover various topics such as integration of software engineering and user centered design HCI models and model driven engineering incorporating guidelines and principles for designing usable products in the development process usability engineering methods for user interface design patterns in HCI and HCSE software architectures for user interfaces user interfaces for special environments representations for design in the development process working with iterative and agile process models in HCSE social and organizational aspects in the software development lifecycle human centric software development tools user profiles and mental models user requirements and design constraints and user experience and software design

Fundamentals of Software Architecture Craig Risi, 2025-05-30

DESCRIPTION With the rising complexity of modern software systems strong scalable software architecture has become the backbone of any successful application This book gives you the essential knowledge to grasp the core ideas and methods of effective software design helping you build strong flexible systems right from the start The book systematically navigates the critical aspects of software architecture commencing with a clear definition of its significance and the pivotal role of the software architect It delves into fundamental architectural properties like performance security and maintainability underscoring the importance of modularity in crafting well structured systems You will explore various established architectural styles including microservices and layered architecture alongside key design patterns such as MVC and repository gaining insights into their practical application The book further elucidates the function of software components the art of architecting for optimal performance and security and essential design principles for building robust solutions Finally it examines the impact of modern development practices Agile DevOps positions architecture within the broader engineering context emphasizes the importance of testing at the architectural level and offers a glimpse into current and future trends shaping the field By the end of this book you will have a solid understanding of the core concepts helping you to contribute effectively to software design discussions make informed architectural decisions and build a strong foundation for creating high quality future proof software systems

WHAT YOU WILL LEARN Define core architecture architect roles and fundamental design attributes Apply modularity principles for resilient and adaptable software design Design cohesive components manage coupling and optimize system decomposition Cultivate essential soft skills for effective leadership and stakeholder management Define technical requirements and understand modern development practices

WHO THIS BOOK IS FOR This book is for software developers technical leads and anyone involved in software creation seeking a foundational understanding of software architecture principles and practices to enhance their design skills and project outcomes

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Node.js High Performance Diogo Resende, 2015-08-19 Take your application to the next level of high performance using the extensive capabilities of Node.js About This Book Analyze benchmark and profile your Node.js application to find slow spots and push it to the limit by eliminating performance bottlenecks Learn the basis of performance analysis using Node.js Explore the high performance capabilities of Node.js along with best practices In Detail Node.js is a tool written in C which allows you to use JavaScript on the server side High performance on a platform like Node.js is knowing how to take advantage of every aspect of your hardware helping memory management act at its best and correctly deciding how to architect a complex application Do not panic if your applications start consuming a lot of memory instead spot the leak and solve it fast with Node.js by monitoring and stopping it before it becomes an issue This book will provide you with the skills you need to analyze the performance of your application and monitor the aspects that can and should be Starting with performance analysis concepts and their importance in helping Node.js developers eliminate performance bottlenecks this book will take you through development patterns to avoid performance penalties You will learn the importance of garbage collection and its behaviour and discover how to profile your processor allowing better performance and scalability You will then learn about the different types of data storage methods Moving on you will get to grips with testing and benchmarking applications to avoid unknown application test zones Lastly you will explore the limits that external components can impose in your application in the form of bottlenecks By following the examples in each chapter you will discover tips to getting better performing applications by avoiding anti patterns and stretching the limits of your environment as much as possible What You Will Learn Develop applications using well defined and well tested development patterns Explore memory management and garbage collection to improve performance Monitor memory changes and analyze heap snapshots Profile the CPU and improve your code to avoid patterns that force intensive processor usage Understand the importance of data and when you should cache information Learn to always test your code and benchmark when needed Extend your application's scope and know what other elements can influence performance Who This Book Is For This book is for Node.js developers who want a more in depth knowledge of the platform to improve the performance of their applications Whether you have a base Node.js background or you are an expert who knows the garbage collector and wants to leverage it to make applications more robust the examples in this book will benefit you Style and approach This is a practical guide to learning high performance which even the least experienced developer will comprehend Small and simple examples help you test concepts yourself and easily adapt them to any application boosting its performance

and preparing it for the real world *Customer Interface Design and Development* Mr. Rohit Manglik, 2024-03-15

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