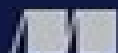


ArcGIS

Web Development

Rene Rubalcava



MANNING

Arcgis Web Development

Matthew Sheehan



Arcgis Web Development:

ArcGIS Web Development Rene Rubalcava, 2014-11-11 Summary ArcGIS Web Development is an example rich tutorial designed to teach developers to use the ArcGIS JavaScript API to build custom GIS web applications About the Technology Now you can unshackle your GIS application from a workstation Using the ArcGIS JavaScript API developers can build mobile and web based maps and applications driven by ArcGIS data and functionality Experienced ArcGIS developers will find that the familiar development environment provides a smooth transition to the web Web developers new to GIS will be pleased by how easily they can apply their existing skills to GIS applications Purchase of the print book includes a free eBook in PDF Kindle and ePub formats from Manning Publications About the Book ArcGIS Web Development is an example rich guide that teaches you to use the ArcGIS JavaScript API to build custom GIS web applications The book begins with easy to follow examples that introduce readers to the ArcGIS JavaScript API and show how you can apply simple customizations As the book progresses you ll explore a full scale web mapping application By the end you will be able to build web apps that have features you d ordinarily expect to find only in dedicated GIS applications Written for web developers familiar with JavaScript and basic GIS concepts Experience with ArcGIS is helpful but not necessary What s Inside Build web based GIS applications Customize the ArcGIS Javascript API tools Bring ArcGIS data to the web Create secure logins for mobile app users About the Author Rene Rubalcava is the cofounder of SmartGeoTech Inc a GIS development company specializing in Esri technologies Table of Contents PART 1 ARCGIS JAVASCRIPT FOUNDATION GIS as a tool Introducing core API concepts Working with the REST API PART 2 SAMPLE USE CASE Building an application Developing a custom data collection application Building a desktop browser application Advanced techniques APPENDICES Setting up your environment Dojo basics Configuring a proxy *Building Web Applications with ArcGIS* Hussein Nasser, 2014-11-19 If you are a GIS user or a web programmer this book is for you This book is also intended for all those who have basic web development knowledge with no prior experience of ArcGIS and are keen on venturing into the world of ArcGIS technology The book will equip you with the skills to comfortably start your own ArcGIS web development project *Introducing ArcGIS API 4 for JavaScript* Rene Rubalcava, 2017-11-28 Learn to use the ArcGIS API 4 for JavaScript to build custom web mapping applications This book teaches you to easily create interactive displays of geographic information that you can use to tell stories and answer questions Version 4 of the ArcGIS API for JavaScript introduces new patterns and fundamental concepts including 3D mapping capabilities You will learn the fundamentals of using the API in order to get the most out of it Covering key concepts and how different components work together you will also learn how to take advantage of the Widget framework built into the API to build your own reusable widgets for your own ArcGIS JSAPI applications Including a series of samples you can use to leverage the API for your own applications Introducing ArcGIS API 4 for JavaScript helps you take your existing knowledge of JavaScript to a new level and add new features to your app libraries What You ll Learn Create both 2D and 3D custom web

mapping applications Work with popups and custom widgets Leverage the ArcGIS platform in your applications Utilize custom visualizations Who This Book Is For Developers who need to learn the ArcGIS JSAPI for work or school Those with some JavaScript experience GIS or mapping experience is not required **Mastering ArcGIS Server Development with JavaScript** Ken Doman,2015-09-18 Transform maps and raw data into full fledged web mapping applications using the power of the ArcGIS JavaScript API and JavaScript libraries About This Book Create and share modern map applications for desktops tablets and mobile browsers Present and edit geographic and related data through maps charts graphs and more Learn the tools tips and tricks made available through the API and related libraries with examples of real world applications Who This Book Is For This book is intended for intermediate developers who want to design web mapping applications You should have some experience with geographic information systems especially with ArcGIS products such as ArcGIS Server It also helps to have some experience with HTML CSS and JavaScript What You Will Learn Create single page mapping applications lining up data from different sources Search for and display geographic and tabular information based on locations and attributes Customize maps and widgets to deliver the best user experience Present location data intuitively using charts and graphs Integrate mapping applications with your favorite JavaScript frameworks Test the working of your web map application and take advantage of cloud services such as ArcGIS Online Create modern looking web maps through styling tips and tricks In Detail ESRI and its ArcGIS line of software have been an industry leader in digital map production and publication for over 30 years ArcGIS Server lets you design configure and publish maps that can be viewed and edited through the Internet After designing basic maps you may want to find out new and innovative ways to represent information using these maps In this book you ll work through practical examples experiencing the pitfalls and successes of creating desktop and mobile map applications for a web browser using the ArcGIS Server platform The book begins by introducing you to ArcGIS Server and ESRI s JavaScript API You ll work with your first web map and then move on to learn about ESRI s building blocks A Dojo AMS style widget will help you create your own widgets for a map and then see how to collect geographic data Furthermore you will learn different techniques such as using Dojo Charts to create charts and graphs to represent your data Then you will see how to use ESRI JavaScript API with other JavaScript libraries and different styling methods to make your map stand out By the end of the book you will discover how to make your application compatible with different devices and platforms and test it using testing libraries Style and approach An in depth guide that explores web application development using ArcGIS Server and the ArcGIS JavaScript API Topics are explained in the context of developing two applications for fictional clients Details of application development including possible pitfalls and best practices are included in this book **Building Web and Mobile ArcGIS Server Applications with JavaScript** Eric Pimpler,2014 An easy to follow tutorial this book uses a step by step approach with exercises designed to give you hands on experience with this technology If you are a web or mobile application developer who wants to create GIS applications in

your respective platform this book is ideal for you You will need Java Script programming experience to get the most out of this book Although designed as an introductory to intermediate level book it will also be useful for more advanced developers who are new to the topic of developing applications with ArcGIS Server

Developing Mobile Web ArcGIS Applications
Matthew Sheehan, 2015-02-27 This guide is invaluable to those just starting out with GIS development but will also benefit GIS professionals wishing to expand their development skills to include mobile apps

[ArcGIS for JavaScript Developers by Example](#)
Jayakrishnan Vijayaraghavan, Yogesh Dhanapal, 2016-04-29 A practical guide to get you creating powerful mapping applications using the rich set of features provided by the ArcGIS JavaScript API About This Book Unshackle your GIS application from a workstation Get running with three major web mapping projects covering all the important aspects of the ArcGIS JavaScript API Set a strong foundation for the ArcGIS JavaScript API and modular coding with dojo Gain a crystal clear understanding of the ArcGIS JavaScript and become skilled in creating exciting and interesting geospatial apps Who This Book Is For This book is for JavaScript developers who wish to develop amazing mapping applications using the rich set of features provided by the ArcGIS JavaScript API but more than that a spatial frame of mind will help a long way What You Will Learn Find out what you need to develop a web mapping application in the ArcGIS environment Get to know about the major features provided by the ArcGIS JavaScript API See the coding best practices to develop modular dojo based JavaScript applications Get to grips with writing custom reusable dojo modules using dojo and esri modules and dijit Understand how to use various ArcGIS data sources and other open geospatial data available on the web Discover how to query spatial data and get the best out of your data using analytical techniques Master the art of rendering your map beautifully and create wonderful data visualizations using non map objects such as charts Grasp how to create secure and scalable web maps In Detail The book starts by explaining the basics of the ArcGIS web mapping ecosystem The book walks you through the development of six major applications covering a wide variety of topics such as querying rendering advanced data visualization and performing map analytics It also emphasizes on writing modular code using pure dojo which is the preferred platform for developing web GIS applications using ArcGIS JavaScript API By the end of the book you will have gained enough practical experience to architect a robust and visually powerful mapping application using the API Style and approach This is a practical hands on guide on using the ArcGIS JavaScript API to develop mapping applications It is packed with three progressively challenging and diverse projects that explain the plethora of API and dojo topics

Building a GIS
Dave Peters, 2008 The book's reach is as broad as it is detailed intended both for IT experts just now adopting the technology and for GIS experts just now getting into system design and for the nontechnical executives who need to take advantage of advancements in technology while managing change

Building Web and Mobile ArcGIS Server Applications with JavaScript
Eric Pimpler, Mark Lewin, 2017-10-24 Master the ArcGIS API for JavaScript to build web and mobile applications using this practical guide About This Book Develop ArcGIS Server applications with JavaScript both for

traditional web browsers as well as the mobile platform Make your maps informative with intuitive geographic layers user interface widgets and more Integrate ArcGIS content into your custom applications and perform analytics with the ArcGIS Online Who This Book Is For If you are a web or mobile application developer who wants to create GIS applications in your respective platform this book is ideal for you You will need Java Script programming experience to get the most out of this book Although designed as an introductory to intermediate level book it will also be useful for more advanced developers who are new to the topic of developing applications with ArcGIS Server What You Will Learn To create an application with the ArcGIS API for JavaScript Build and display a broad range of different geometry types to represent features on the map The best way to leverage a feature layer and display related attribute data The functionality of the wide range of widgets and how to use them effectively Query data to gain new insights into the information it contains Work with tasks to discover and locate features on the map Using the geocoder and associated widgets The ability of the API to provide turn by turn directions and routing capabilities How to use the Geometry Engine and Geometry Service tasks for common geoprocessing operations Integrate content on ArcGIS online and add it to your custom web mapping application In Detail The ArcGIS API for JavaScript enables you to quickly build web and mobile mapping applications that include sophisticated GIS capabilities yet are easy and intuitive for the user Aimed at both new and experienced web developers this practical guide gives you everything you need to get started with the API After a brief introduction to HTML CSS JavaScript you ll embed maps in a web page add the tiled dynamic and streaming data layers that your users will interact with and mark up the map with graphics You will learn how to quickly incorporate a broad range of useful user interface elements and GIS functionality to your application with minimal effort using prebuilt widgets As the book progresses you will discover and use the task framework to query layers with spatial and attribute criteria search for and identify features on the map geocode addresses perform network analysis and routing and add custom geoprocessing operations Along the way we cover exciting new features such as the client side geometry engine learn how to integrate content from ArcGIS com and use your new skills to build mobile web mapping applications We conclude with a look at version 4 of the ArcGIS API for JavaScript which is being developed in parallel with version 3 x and what it means for you as a developer Style and approach Readers will be taken through a series of exercises that will demonstrate how to efficiently build ArcGIS Server applications for the mobile and web

Sensing Technologies For Precision Irrigation Dubravko Ćulibrk,Dejan Vukobratovic,Vladan Minic,Marta Alonso Fernandez,Javier Alvarez Osuna,Vladimir Crnojevic,2013-07-30 This brief provides an overview of state of the art sensing technologies relevant to the problem of precision irrigation an emerging field within the domain of precision agriculture Applications of wireless sensor networks satellite data and geographic information systems in the domain are covered This brief presents the basic concepts of the technologies and emphasizes the practical aspects that enable the implementation of intelligent irrigation systems The authors target a broad audience interested in this theme and organize the content in five

chapters each concerned with a specific technology needed to address the problem of optimal crop irrigation Professionals and researchers will find the text a thorough survey with practical applications

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