# Better answer is "Look at the assembler manual"

The following lines of code demonstrate .BYTE directives:

```
.BYTE = 5. 6. 7:
     // initialize three 8-bit memory locations
.BYTE samples[] = 123, 124, 125, 126, 127;
     // declare an implicit-length buffer and initialize it
     // with five 1-byte constants
.BYTE4 points[] = 1.01r, 1.02r, 1.03r;
     // declare and initialize an implicit-length buffer
     // and initialize it with three 4-byte fract constants
.BYTE2 Ins. Outs. Remains:
     // declare three 2-byte variables zero-initialized by default
.BYTE4 demo_codes[100] = "inits.dat";
     // declare a 100-location buffer and initialize it
     // with the contents of the inits.dat file:
.BYTE2 taps=100:
     // declare a 2-byte variable and initialize it to 100
```

# **Assembler Manual**

**United States. War Department** 

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